



# SAWBUCKS

*...Getcha Some!*

## SAWBUCK REWARDS:

1 sawbuck:	Purchase of a pencil/ writing utensil 1 answer (point) to a quiz, test or exam question Pass to the restroom or locker (must also have hall pass)
2 sawbucks:	Payment for second tardy Replaces late fee of 1 to 2 days off late assignment
3 sawbucks:	Payment for third tardy Replaces late fee of 3 to 4 days off late assignment
10 sawbucks:	Buys out of a homework assignment with a 100%
15 sawbucks:	Buys out of a weekly vocabulary quiz with a 100%
25 sawbucks:	Buys out of a unit quiz with a 100%
50 sawbucks:	Buys out of a unit exam with a 100%
100 sawbucks:	Buys out of a semester final with a 100%

\*Note: Sawbucks are not transferable; you cannot carry over sawbucks from one semester to the next.

## HOW YOU CAN EARN SAWBUCKS

1 sawbuck:	Getting a 100% on a weekly vocabulary quiz Getting Daily Science Log (DSL) questions correctly when called on during discussion If everyone correctly fills out their planner on Fridays, each person in that class gets one
5 sawbucks:	Getting a 100% on a unit quiz For each student in the class with the highest average on any Unit Exam among the four classes Look for blog assignments I've posted on school fusion
10 sawbucks:	Getting 100% on a unit exam For each student in the class that gets all A's, B's, or C's on a unit exam.
15 sawbucks:	Challenging homework assignments with very little time to complete them.